

City of Biddeford
City Council - Special Meeting
May 08, 2018 6:00 PM Council Chambers

- 1. Roll Call**
- 2. Pledge of Allegiance**
- 3. Adjustment(s) to Agenda**
- 4. Public Hearing**
 - 4.1. 2018/2019 Proposed City Government & School Department Budget
[Public Hearing Notice.xlsx](#)
- 5. Orders of the Day**
 - 5.1. School Budget: Essential Programs & Services Funding Act
[1 School Essential Programs FY19.docx](#)
 - 5.2. School Budget: School Construction Projects - Local Share
[2 School Construction Funding FY19.docx](#)
 - 5.3. School Budget: Additional Local Funds - for School Purposes
[2A School Additional Funds Raised FY19.docx](#)
 - 5.4. School Appropriations:
 - Regular Instruction
 - Special Education
 - Career & Technical Education
 - Other Instruction
 - Student & Staff Support
 - System Administration
 - School Administration
 - Transportation & Buses
 - Facilities Maintenance
 - Debt Service & Other Commitments
 - All Other Expenditures
 - TOTAL SCHOOL BUDGET
[3 School Appropriations FY19.docx](#)
 - 5.5. Adult Education
[4 Adult Education FY19.docx](#)
 - 5.6. Food Service
[5 Food Service FY19.docx](#)
 - 5.7. City General Fund:
 - General Government
 - Public Safety
 - Public Works
 - Public Services
 - Social & Municipal Services
 - Debt Service
 - Capital Outlays

TOTAL CITY GENERAL FUND

[6 City Government FY19.docx](#)

- 5.8. Estimated Revenues/Fund Balance Appropriation
 - Non-School
 - Education
 - Adult Education
 - State Revenue Sharing
 - Homestead
 - BETE
 - State Allocation to Education

[7 Revenues FY19.docx](#)
- 5.9. Airport Operations Fund

[8 Airport Operations Fund FY19.docx](#)
- 5.10 CDBG Fund

[9 CDBG Fund FY19.docx](#)
- 5.11 Community TV Center Fund

[10 Community TV Center Fund FY19.docx](#)
- 5.12 Mooring Fees Fund

[11 Mooring Fees Fund FY19.docx](#)
- 5.13 Pool Beach Permits Fund

[12 Pool Beach Permits Fund FY19.docx](#)
- 5.14 Recreation Programs Fund

[13 Recreation Programs Fund FY19.docx](#)
- 5.15 Sewer Operations Fund

[14 Sewer Operations Fund FY19.docx](#)

6. Adjourn